



Glanua



#JOB-2437651



Co. Cork,



No of positions : 1



Paid Position



39 hours per week



Negotiable



23/04/2026



21/05/2026

How to apply

Application Method :

Please apply to the vacancy by the following means:

Email : recruitment@glanua.com



Open your camera app & point here to view this ad online



Construction - Electrical Site Engineer

Application Details

In order to work in Ireland a non-EEA National, unless they are exempted, must hold a valid employment permit. Please review the [Eligibility and requirements for an employment permit](#) if you are unsure of your eligibility to apply for this vacancy.

Job Description

When onsite during the installation phase the main duties and responsibilities will also include:

Ensuring Health, Safety, Environmental & Sustainability standards, policies and procedures are always adhered to on-site.

Work on assigned projects to manage the delivery of the electrical and installation scope including procurement, installation supervision, commissioning and handover. You may be required to work on more than one project at a time depending on the size and complexity of the projects.

Liaise with the relevant employer's representatives, consultants, subcontractors, site staff, commercial resources and the general site team involved in the project.

Management of site personnel and subcontractors ensuring that work is conducted in line with design documentation and in accordance with contract programme.

Ensuring design, materials and workmanship is in line with the specified requirements.

Ensure project is delivered in-line with quality procedures and that all Factory Acceptance testing (FAT), site acceptance testing (SAT), inspection and test records (ITRs), insulation resistance checks, I/O point-to-point checks, rotation checks and commissioning of the works are completed in-line with the quality plan and Employer's Requirements.

Completion of quality checks to ensure works are in line with design outputs and ready for commissioning works.

Co-ordination of project close-out stages including handover to the end user. Preparation and submission of project handover files including as-built drawings and control panel drawings schematics post-commissioning incorporating any changes made during the installation phase.

Work as part of a team in the delivery of one or more projects at any one time, embracing the ethos of a "one team" culture.

Other duties as required from time to time.

Knowledge, Skills and Experience:

The main knowledge, skills and experience required of the Electrical Engineer are outlined as follows:

Level 7/8 Degree in Electrical Engineering.

Minimum of 3 years' experience, preferably in the Water & Wastewater sector.

Excellent interpersonal and communication skills

Excellent planning, organisational, training, teamwork, problem resolution and presentation skills

Excellent literacy, numeric and IT skills including proficiency in Microsoft Office and Autodesk packages

Working knowledge of PLC's (programming not required) and Variable Speed Drives / motor starters, valve actuators and instrumentation in general.

Working knowledge of Trimble ProDesign (Amtech) or ETAP calculation software would be an advantage.

Experience in a pharmaceutical environment and or food grade manufacturing environment would be an advantage.

Full Clean driving licence.

Main Duties and Responsibilities:

The main duties and responsibilities of the Electrical Engineer are outlined as follows:

Ensure Health, Safety, Environmental, Sustainability & Quality standards, policies and procedures are developed into all designs and design output

- **Sector:** construction

Career Level

- Not Required

Candidate Requirements

(Essential)

- **Minimum Experienced Required (Years):** 3
- **Minimum Qualification:** Level 7 (incl Diploma & Ordinary Bachelor Degree)

(Desirable)

- **Ability Skills:** Administration, Analytical, Communications, Computer Literacy
- **Competency Skills:** Collaboration, Decision Making, Flexibility, Initiative
- **Driving Licence:** Full: B