







ISM Recruitment



#JOB-2414849



IRISH SCHOOL OF MOTORING, BLOCK 5,

Airvista office Park, Dublin 9, D09 A3X2



No of positions: 1



Paid Position



40 hours per week



234.08 Euro Daily



03/10/2025



31/10/2025

# How to apply

### **Application Method:**

Not available



Open your camera app & point here to view this ad online

## **Artic Driver**

#### **Application Details**

In order to work in Ireland a non-EEA National, unless they are exempted, must hold a valid employment permit. Please review the <u>Eligibility and requirements for an employment permit</u> if you are unsure of your eligibility to apply for this vacancy.

### **Job Description**

Job Title: Artic Driver Co. Westmeath

Ref No: VAC-26380

Salary: €234.08 Per day

Location: Co. Westmeath

Vacancy Type: Long Term

Full/Part Time: Full Time

Salary and Benefits:

195.00 Gross Per Shift + Daily €39.08 Tax Free Allowance

Paid Breaks

1 Free CPC Per Year

Free of charge Manual Handling

10% Reduction off all CPC, ADR, Safe Pass, forklift any many other courses

Free Parking

Canteen Facilities on site

Paid Weekly.

Company Description:

ISM Recruitment are now recruiting Artic Drivers on behalf of our client based in Co. Westmeath well established family run business specialising in services throughout the Republic of Ireland and the United Kingdom. Deliveries will consist of temperature-controlled retail deliveries. Due to our client's rapid expansion and phenomenal growth several Long-Term Positions are now available in Mullingar. The ideal candidate will need to be flexible as the roster requires PM shift to be covered. Shifts between 10 - 12 hours.

Candidate Requirements:

Min 1 year Artic Driving experience with an established Irish/UK logistics provider Full Clean Irish Driving Licence (EC) Valid Digicard. Up to date with all CPC modules Good track driving record. Salary and Benefits: Hours of Work: PM shift start time between 8PM - 11.30PM 4 days over 7 • Sector: transportation and storage

#### **Career Level**

Entry Level